

1st Battalion

Thonaar [U]	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Warlord Hero (Cav)	8	3+	-	5+	2	6	16	3	[190]
Special Rules: <i>Crushing Strength(2), Inspiring, Storm Strike</i>									

Godspeaker [2]	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Champion Hero (Inf)	5	4+	-	4+	1	1	12	2	[120]
Bane Chant (2)									[20]
Heal (2)									[15]
Special Rules: <i>Crushing Strength(1), Individual, Yielding, Power of the Horde</i> Traits: <i>Spellcaster</i>									

Ax	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Core Hvy Inf Regiment	5	4+	-	5+	2	12	15	2	[120]
Special Rules: <i>Crushing Strength(1)</i> Traits: <i>Orc</i>									
Core Hvy Inf Regiment	5	4+	-	5+	2	12	15	2	[120]
Special Rules: <i>Crushing Strength(1)</i> Traits: <i>Orc</i>									

Morax	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Core Hvy Inf Regiment	5	3+	-	4+	2	20	15	2	[190]
Blessing of the Gods									[25]
Special Rules: <i>Crushing Strength(1), Fearless, Wild Charge(D3), Elite</i> Traits: <i>Orc</i>									
Core Hvy Inf Regiment	5	3+	-	4+	2	20	15	2	[170]
Blade of Slashing									[5]
Special Rules: <i>Crushing Strength(1), Fearless, Wild Charge(D3)</i> Traits: <i>Orc</i>									

Skulks	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Core (Aux) Hvy Inf Troop Bows (18", Piercing (1)) <i>Special Rules: Scout Traits: Orc</i>	5	5+	5+	3+	1	8	11	2	[85]
Core (Aux) Hvy Inf Troop Bows (18", Piercing (1)) <i>Special Rules: Scout Traits: Orc</i>	5	5+	5+	3+	1	8	11	2	[85]
Core (Aux) Hvy Inf Troop Bows (18", Piercing (1)) <i>Special Rules: Scout Traits: Orc</i>	5	5+	5+	3+	1	8	11	2	[85]
Core (Aux) Hvy Inf Troop Bows (18", Piercing (1)) <i>Special Rules: Scout Traits: Orc</i>	5	5+	5+	3+	1	8	11	2	[85]

War Drum [2]	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Support Mon	5	4+	-	4+	2	3	11	2	[100]
Special Rules: <i>Crushing Strength(1), Dread, Fearless, Height(2), Rallying</i> Traits: <i>Orc</i>									

2nd Battalion

Riftforger [2]	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Champion Hero (Inf)	5	3+	-	5+	1	4	12	2	[125]
Special Rules: <i>Crushing Strength(2), Individual, Inspiring, Hellforged Weapons</i>									

Greatax	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Core Hvy Inf Horde	5	3+	-	4+	4	25	25	2	[230]
Special Rules: <i>Crushing Strength(2)</i> Traits: <i>Orc</i>									

Riftforged Legionaries	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Core Hvy Inf Regiment	5	3+	-	5+	2	12	16	2	[135]
Special Rules: <i>Crushing Strength(1)</i> Traits: <i>Forged</i>									

Orc Chariots	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Specialist Cht Regiment	8	3+	-	5+	2	15	16	4	[215]
Sir Jesse's Boots of Striding									[15]
Special Rules: Brutal(1),Crushing Strength(1),Thunderous Charge(2) Traits: Orc									

Stormforged Shrine [U]	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Support Ti	5	3+	-	5+	2	10	17	5	[245]
Lightning Bolt (12)									[0]
Special Rules: <i>Aura(Headstrong),Crushing Strength(1),Inspiring, Chain Lightning</i>									

Total Units:	16	Total Unit Strength:	28
Total Points:	2300		

Special Rules, Spells and Artefact descriptions are available with a Kings of War Bronze, Silver or Gold subscription.